GIL OHANA
UX/UI Designer

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CONTACT

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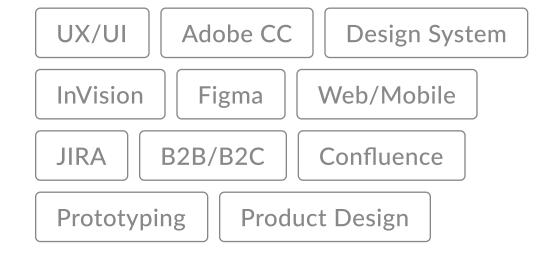
CONNECT

- Bē Projects
- in LinkedIn
- 🌐 Website

EDUCATION

New Media Design

2017 - 2019

Practical Engineer Diploma, focused on Visual Communication and UX/UI Design from "Sapir College".

TOP SKILLS

UX/UI	Adobe CC	Design System
InVision	Figma	Web/Mobile
JIRA	B2B/B2C	Confluence
Prototyping	Product Design	

ABOUT ME

My goal is to create experiences that are equally beautiful as they are functional. Specializing in product design for Web/Mobile devices including visual design, user flow, wireframing and prototyping.

Creative user-centered designer passionate about new technologies. Skilled in nowadays UI programs like Figma, Adobe CC (XD, Illustrator) and more.

Currently looking for a suitable position in a company that has a team of pleasant, experienced designers and a working environment, which allows people to grow and succeed.

WORK EXPERIENCE

UX/UI Designer at - "Kaltura"

April 2022 - Present

- Worked on Kaltura's flagship product (Kaltura Virtual Events) with an agile team of PM's and R&D's to design and create virtual events on the most open, flexible and collaborative video platform on the market that used by millions of users.
- Using and improving the main design system, while working on other products of the company.
- Cooperate with client's teams from all over the world such as "Amazon", "Adobe", "EY", "Lenovo", "Monday" and more.
- Performing QA tests as part of the development of each virtual event, in order to ensure everything looks and works as designed.

Product Designer at - "PortuSaaS"

July 2020 - August 2021

- Coordinates and planning with different R&D stakeholders.
- Designed and planned complex user facing flows with multiple different states.
- Designing process was restricted to well-known industry UI kits.

UX/UI Designer at - "Right Now"

June 2019 - June 2020

- Designed a fully functional platform ensuring that the company's high standards were fully met.
- Worked together with managers, designers and software engineers.
- Collaborated with software engineers teams to develop, test and integrate new concepts and interfaces.

UX/UI Designer - Freelance

January 2018 - Present

- SaaS Design, Web/Mobile Design.
- Logos and Graphic design.
- Social Media.